

Résumé

Adil Mustafabekov

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Seeking a position as:

Digital Artist
Surfacing (Texture Painter)
Backgrounds (Matte Painter)

Awards:

2009 Sony Pictures Digital Productions Joule Award
Senior TD (Digital Artist)
Outstanding employee of 2009

2004 Siggraph VFX Honorable Mention
Top 10 VFX Student Films
Group Project

Work experience:

May 2005 - present
Sony Pictures Imageworks/Sony Pictures Animation
Digital Painter: Texture Painter, Matte Painter, Lookdev Artist
"Open Season", Texture Painter, Matte Painter and TD Setup Artist
"Beowulf", Texture Painter, Matte Painter and TD Setup Artist
"Speed Racer", Matte Painter and TD Setup Artist
"Valkyrie", Matte Painter and TD Setup Artist
"Watchmen", Matte Painter and TD Setup Artist
"Cloudy with a Chance of Meatballs", Texture Painter, Matte Painter and TD Setup Artist
"Alice in Wonderland", Matte Painter and TD Setup Artist
"Hotel Transylvania", Texture Painter, Lookdev Artist and Matte Painter
"Arthur Christmas", Matte Painter and TD Setup Artist
"Smurfs", Texture Painter, Lookdev Artist and Matte Paint LEAD
"Cloudy with a Chance of Meatballs 2", Texture Painter and Matte Paint LEAD

Education:

September 2000 - June 2002
Santa Monica Community College
Graduated with Honors
AA Degree
Graphic Design and General Education

August 2002 - May 2005
Otis College of Art and Design
Graduated with Honors
BA Degree
Fine arts and Digital Media

Software skills:

Adobe Photoshop
Adobe Illustrator
Adobe After Effects
Maya
ZBrush
Cinema 4D
Body Paint
Final Cut Pro
Mari

Windows
Linux
Macintosh

Languages:

English
Russian